

## BG-Map TechNote

# Renewing Your OpenInsight License to allow Uninterrupted Operation of Web-VQF

---

## Why Your OpenInsight License Must be Renewed

To run Web-VQF, an OpenInsight Developer Class license is required. A BG-Map installation without Web-VQF requires only a Runtime Class license. Unlike the Runtime Class license, the Developer Class license requires an annual renewal fee charged by Revelation Software, based on the number of allowed simultaneous users. You can check your number of users by opening the file netdrv.exe located in the \bgmapwin\oinsight folder on your server.

If you need to budget for the license renewal, contact Revelation Software to determine the price: [www.revelation.com](http://www.revelation.com)

## When Your OpenInsight License Must Be Renewed

You will receive an invoice from Revelation Software for renewing your license. You should renew your license and install your license key at least 10 days prior to the renewal date listed on the invoice. If you do not install the license key at least 10 days prior to the renewal date, WebVQF may stop working.

## How to Renew Your License and Install Your License Key

After you pay your invoice, Revelation Software will email you an updated license key. Use these directions to install the key.

**Note: All users must be logged out of BG-Map**

**If you are running Web-VQF, Oengine Server service must be stopped before installing the key.** For details on how to stop the Oengine Server, see: [http://www.bgmap.com/userdata/ECM\\_Restart.pdf](http://www.bgmap.com/userdata/ECM_Restart.pdf)

1. Navigate to the \bgmapwin\oinsight folder.

2. Find the file reauth.exe and open it.
3. Paste the license key in the space provided and click “Authorize.”
4. A “success” message should be displayed.

**BG-Map** Botanical Garden Mapping System

Mapping the world... one plant at a time

For up to date information, visit the BG-Map Users Support Website at [www.bg-map.com/userdata](http://www.bg-map.com/userdata)

© 2024 Glicksman Associates, Inc.